

ASCME DOWNEAST FARM TRIALS

Mixed Stock (Goat and Duck), Sheep and Duck Farm Trials at Lone Moose Farm in Prospect, ME September 30, 2022

12 total sheep runs available per day 8 total mixed stock runs available 12 total duck runs available

ASCA Sanction Pending/ASCA Rules

Opening Postmark: August 8, 2022 Pre-Entries Close: September 16, 2022

Judge: Jan Wesen

Course Director: Laura Hamer

Show Secretary: Warren Evans

Stock will be 5 head of katahdins for sheep, 5 head of goats and 5 Call ducks for mixed, 5 Call ducks for ducks. Trial surface is grass. Injured livestock expenses, including veterinary and disposal fees, will be the responsibility of the handler and/or owner. Replacement costs for damaged or dead livestock, per head: \$400 for sheep, \$350 for goats, \$40 for ducks.

September 30th – 7:30 - 8:00 AM: Check-in at Lone Moose Farm. 8:00 AM: Handler's Meeting. Sheep trial will begin immediately after Handler's Meeting. Check-in for Duck Stock trial, followed by Handler's meeting, will begin after the conclusion of sheep trial. Check-in for Mixed Stock trial, followed by Handler's meeting, will begin after the conclusion of the duck trial.

All non-ASCA dogs must have a tracking number from ASCA to receive titles. See ASCA website (www.asca.org) for details. You may also register for a tracking number at the trial. Entries will be accepted in postmark order. In the case of duplicate postmark entries, a random draw will be made of those entries to determine the order of acceptance. Run order will be by computerized random draw the evening of September 29th. Bitches in season will run in order. **Canadian competitors** - please note that the mail has been taking longer than usual lately. Please consider expediting your entry.

Entry Forms are available on the ASCA website (www.asca.org). Day of trial entries will be taken if trial is not full. A waiting list will be established if the trial fills. Prior to closing of entries, fees will be refunded only if a replacement dog is entered in place of the absent dog. After the close of entries, Entry fees are non-refundable unless there is an entry on the waiting list to replace it.

Please include your email address on the entry form and we will confirm that your entry was accepted or if you're on the waiting list. Entrants are responsible for all damage caused by themselves, their dogs, and their family members. Please clean up after your dogs. All dogs must be ON LEASH at all times except during their run. Failure to comply with the above will result in the entrant being asked to leave and no refunds will be given. Please note ASCA's Bite Incident policy will be strictly enforced if a dog is involved in an altercation with another dog or person. **NO entry from dog or handler disqualified from competing in ASCA stock trials or a person not in good standing will be accepted into the trial.**

Pre-Entry Fees: \$60 sheep / \$60* Mixed Stock / \$40* Duck. *\$140 same dog, all stock, all 3 farm trials. Pre-entry only.

Make checks payable to **ASCME** and mail to:

Warren Evans 12 Evans Ridge Rd. Windham, Me 04062 Phone: 207-310-8160 email: warren.evans@martinspoint.org

Awards: Ribbons will be awarded for 1st thru 4th place. Qualifying prizes will be given.

MOTELS AND CAMPGROUNDS

BELFAST HARBOR INN (recommended)

(LARGE FIELD; ON THE OCEAN)

1-800-545-8776

91 SEARSPORT AVE. (ROUTE 1)

BELFAST, ME 04915

13 MILES AWAY

FIRESIDE INN

(ON THE OCEAN; RESTAURANT & MOTEL)

207-338-2090

159 SEARSPORT AVE. (ROUTE 1)

BELFAST, ME 04915

13 MILES AWAY

BUCKSPORT MOTOR INN(recommended)

(SMALL, CLEAN; WALKWAY ON RIVER)

1-800-626-9734

70 US ROUTE 1

BUCKSPORT, ME 04416

6 MILES AWAY

ECONOLOGGE

(CLOSE TO AIRPORT,SHOPPING,CASINO)

207-945-0111

327 ODLIN RD

BANGOR, ME 04401

21 MILES AWAY

HOLIDAY INN

(CLOSE TO AIRPORT,SHOPPING,CASINO)

207-947-0101

404 ODLIN RD

BANGOR, ME 04401

21 MILES AWAY

SEARSPORT SHORES CAMPGROUND

(ON THE OCEAN)

207-548-6059

216 WEST MAIN STREET

SEARSPORT, ME 04974

11 MILES AWAY

RV CAMPING ON SITE: LIMITED SPACE FOR

SELF-CONTAINED RV'S WILL BE

AVAILABLE FOR \$20.00 A

NIGHT.CONTACT LAURA HAMER FOR

MORE DETAILS AT 207-567-3567

OR VIA EMAIL AT lmfarm@fairpoint.net

VETERINARIANS

Eastern Maine Emergency Veterinary Clinic

Dirigo Drive Brewer, ME 04412

(207) 989-6267

Weekday veterinarians:

Ridgerunner Vet Clinic

559 South Main Street Winterport, ME04496

(207) 223-2596

Searsport Veterinary Hospital

322 West Main St Searsport, ME04974

(207) 548-2924

(Weekends: every other Saturday)

Bucksport Veterinary Hospital

11 Gross Point Rd Orland, ME04472

(207) 469-3614

DIRECTIONS TO TRIAL SITE

LONE MOOSE FARM

63 HAWES BRIDGE RD PROSPECT, MAINE 04981

From the South: Take I-95 to Exit 113. Follow ME Route 3 north for 44 miles to US Route 1 north. Turn left onto US Route 1 north. Follow for 10.6 miles. Take a left onto US Route 1A north. Go 4.4 miles. Turn left onto the Hawes Bridge Rd. Lone Moose Farm is 0.2 miles on the right.

From the East: From the bridge in downtown Ellsworth (on RT 1) follow US Route 1 south/ME Route 3 south for 20.6 miles. Turn right onto Route 174 at the light at the end of Penobscot Narrows Bridge. Go 3.8 miles. At stop sign, cross US Route 1A onto the Hawes Bridge Rd. Lone Moose Farm is 0.2 miles on the right.

From the North: I-95 to Exit 180. Take a left off of the exit ramp onto the Coldbrook Road. Follow for 1.6 miles. Just before the light, bear right onto US Route 1A south. Follow for 14.9 miles. At junction of Route 174 and the Hawes Bridge Road, directly after Prospect Community Center and the Prospect Fire Dept., take a right onto the Hawes Bridge Rd. Lone Moose Farm is 0.2 miles on the right.

Sheep Farm Trial 2022

Stock Handler puts 5 stock in Pen F.

1. Take all stock out of Pen F into Pen A. **Pen #1 5 points**
2. Put all stock into Chute G. Dog holds stock in chute while Handler goes to fence and retrieves 3 collars of the same color. Handler collars 3 stock. **Chute Task 20 points**
3. When stock are collared, and settled in chute, Handler uses chute gate to exhaust stock into Pen C.
4. Take stock from Pen C to Pen B. **Pen #2 5 points**
5. Gate Sort stock from Pen B into Pen A. Open Handlers must sort the 2 un-collared stock and 1 collared stock. Advanced Handlers must sort the 3 collared stock. Take remaining 2 stock from Pen B into Pen A with the sorted stock. **Gate Sort 25 points**
6. Take all stock from Pen A to Pen B. **Pen #3 4 points**
7. Take all stock from Pen B to Arena. **Pen #4 4 points**
8. When stock are settled at north end of Arena, dog and Handler then proceeds to Cone 1. Leave dog at Cone 1. Open Handlers may go halfway (75') between the stock and the dog, then send the dog. Advanced Handlers must remain at Cone #1 (150') and send the dog from there. You may fetch or drive the stock back to Cone 1 and around it counter-clockwise to Bridge. **Gather 20 points**
9. Take stock over Bridge.. Open Handlers can go with stock to Bridge. Advanced Handlers must stay at Cone until stock are over bridge. **Bridge Task #1 20 points**
10. After the stock are over the Bridge take them to the Chute.
11. Put all stock in chute. Handlers must take collars off collared stock while dog holds stock in chute. **Holding Chute Task #2 20 point**
12. When stock are settled, take stock from Arena to Pen F.
13. Take stock from Pen F into Sheep Hold Area. Team will be excused if dog enters Sheep Hold Area. **Pen #5 7 points**
14. Time ends when Handler hangs all 3 collars back on fence where they were retrieved from.

End of Farm Trial

Course time 18 minutes. 10 minute and 3 minute warnings.

All gates must be closed and equipment set to original position before time is called. Any ties will be broken first by the highest score under the Gate Sort task, second by the highest score under the Gather Task, and third by time.

Duck Farm Trial 2022

Stock handler puts 5 ducks in Pen F.

1. Take 5 ducks out of Pen H into Arena. **Pen #1 5 points**
2. Dog and handler walk to Cone 1. Leave dog at cone. Open handlers may go halfway (37.5') between the ducks and the dog, then send the dog. Advanced handlers must remain at the cone (75'), and send the dog from there. You may fetch or drive the ducks back to the Cone 1 and around it clockwise to Misting Hoops. **Gather 20 points**
3. Take ducks to Hold Ring. Open Handlers will have a 6' ring, Advanced Handlers will have a 3' ring. Must hold the ducks until the judge declares "Hold". **Hold Ring Task #20 points**
4. Take ducks from Hold Ring to Pen A. Gate sort 3 orange marked ducks into Pen A. When sort is correct, put remaining 2 ducks in Pen A with sorted ducks. **Gate Sort 25 points**
5. Take ducks from Pen A into Arena. **Pen #2 5 points**
6. Take ducks from Arena, clockwise around Cone 2, to Chute. Put all ducks in Chute. When ducks are in Chute, Handler will pick up blue marked duck, show judge, then doctor it with spray. When duck is returned to Chute, Handler will open gate and exhaust ducks into Pen C. **Chute task 20 points**
7. Take ducks out of Pen C to Bridge. **Pen #3 5 points**
8. Take all ducks over bridge to Pen B. Put ducks in Pen B. Bridge will have one wing on northeast side and will be in the center of a 20' square. Open handlers may go into the square. Advanced handlers have to stay on the outside of the square. **Bridge Task #1 20 points**
9. Take ducks out Pen B, into Arena. **Pen #4 4 points**
9. Take ducks from arena to Pen H. Put all ducks in Pen H. Take ducks out of Pen H into Duck Hold area. Team will be excused if dog goes into Duck Hold area. **Pen #5 6 points**

End of Farm Trial

Course time 18 minutes. 10 minute and 3 minute warnings.

All gates must be closed and equipment set to original position before time is called. Any ties will be broken first by the highest score under the Bridge task, second by the highest score under the Misting Hoops task, and third by time.

Mixed Stock Farm Trial 2022

Stock Handler puts 5 ducks in Pen H.

1. Pick up crate loaded with ducks by Duck Arena gate. Unleash dog after entering Duck Arena. Take crated ducks to Pen H and release them into the pen. Leave empty crate on Table X by Pen H.
2. Then take 5 ducks out of Pen H into Duck Arena. Take ducks to South end of Duck Arena and settle them there. **Pen #1 4 points**
3. Dog and Handler walk to Cone 1. Leave dog at cone. Open Handlers may go halfway (37.5') between the ducks and the dog, then send the dog. Advanced Handlers must remain at the cone (75'), and send the dog from there. You may fetch or drive the ducks back to the Cone 1 and around it clockwise to Pen A. **Gather 20 points**
4. Put all ducks in Pen A .
5. Take ducks out of Pen A to the Bridge. **Pen #2 3 points**
6. Take ducks over the Bridge. Open Handlers can go with dog. Advanced Handlers have to stay behind lines on either side of bridge. **Bridge Task #1 20 points**
7. Take ducks from Bridge back to Pen H. Put ducks in Pen H.
8. Take ducks out of Pen H into Duck Hold Area. Teams will be excused if the dog goes into the Duck Hold Area. **Pen #3 5 points**
9. Upon closing Pen H gate, with dog off-leash, Handler picks up crate with ducks in it on Table X and carries it out of Arena. Upon leaving Duck Arena, Handler, leaves crate by Duck Arena gate and enters Sheep Arena. Goats will have been set out by the stock handler. (The space between the 2 Arenas will be fenced so dogs can't interact with spectator dogs and vice versa.)
10. When in the Sheep Arena, Handler will get bucket of grain from Arena gate area and proceed to feed pan. Open handlers, taking their dog with them off-leash, will dump grain into feed pan. Advanced Handlers do the same, but will have their dogs hold the goats in corner 1 while they dump the grain into the feed pan. While goats are eating, all dogs will hold goats to the feed pan while handler returns the bucket to the Arena gate. **Feed Pan/Hold Task #2 20 points**
11. After bucket is returned, take goats from Arena into Pen B.
12. Gate sort the 3 collared goats from Pen B into Pen A. Take remaining 2 un-collared goats from Pen B into Pen A. **Gate Sort 25 points**
13. Take all goats from Pen A into Chute G. Remove collars from 2 of the collared goats and put on the 2 un-collared goats. Using sort gate, sort goats into Pen C. **Chute Task 20 points**
9. Take goats from Pen C, into Pen D. **Pen #4 3 points**
10. Take goats from Pen D into Pen E. **Pen #5 4 points**
11. Take goats from Pen E into Sheep Hold Area. Team will be excused if dog enters Sheep Hold Area. **Pen #6 6 points**

End of Farm Trial

Course time 21 minutes. 10 minute and 3 minute warnings.

All gates must be closed and equipment set to original position before time is called. Any ties will be broken first by the highest score under the Feed Pan/Hold Task, second by the highest score under the Bridge task, and third by time.